

# KBSW210217 bmp

bmppbmp

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- - Visual Studio 2010 SP1
  - Slamware Windows SDK:[Slamware Windows SDK](#)
  - RoboStudio():[Robostudio installer](#)
  - Sample Code:



Visual Studio

Visual Studio 2010SP1.Net FrameworkSP1

- - Slamware SDP mini
    - Slamware Slamware
    - Apollo/Ares/Athena
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[maptest.rar](#)

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1.maptestmaptest, Slamware SDK includelib



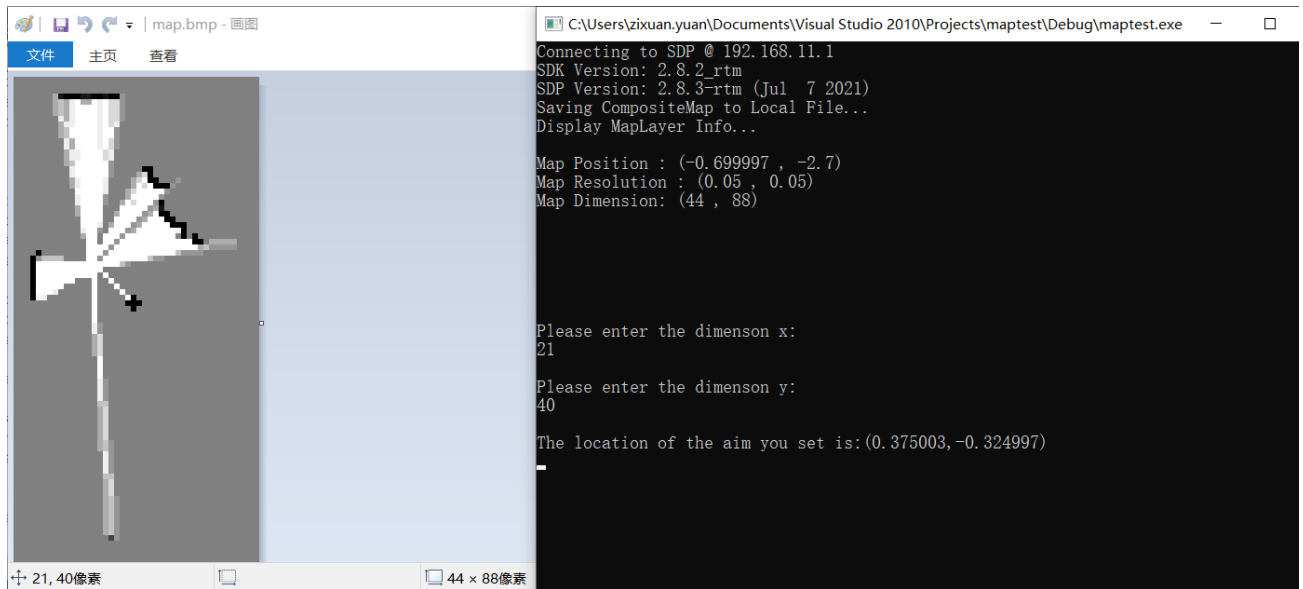
```

composite_map_demo [OPTS] [filename] <SDP IP Address>
SDP IP Address      The ip address string of the SLAMWARE SDP
getstcmdbmp filename download compositeMap and bmp map
setstcm filename    upload compositeMap
-h                  Show this message

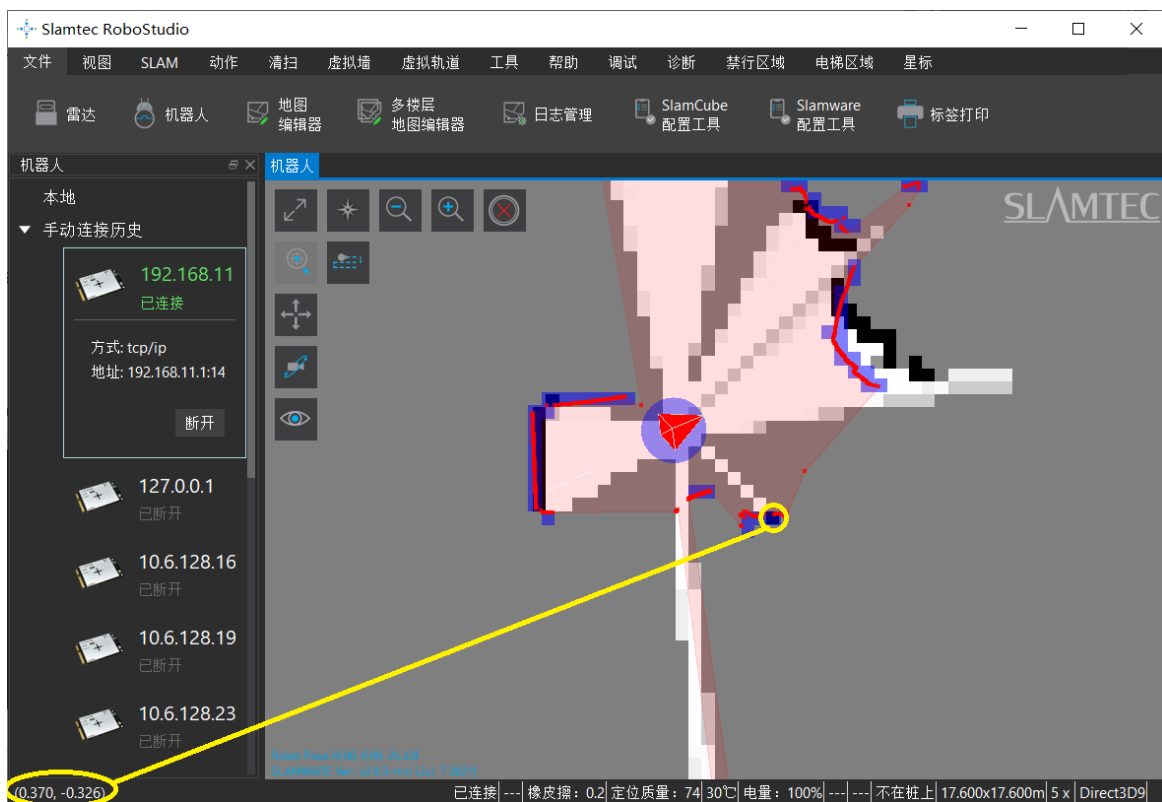
```

3.F5

4.map.stcmmap.bmpbmp""console1



5.RoboStudiobmp221



## 6.composite\_map\_demo setstcm map 192.168.11.1 stcm

- compositemapstcm

### compositemap

```
bool StcmMapWriter(const std::string file_name, SlamwareCorePlatform platform) {
    std::string finalFilename = file_name;
    finalFilename += ".stcm";
    CompositeMap composite_map = platform.getCompositeMap();
    CompositeMapWriter composite_map_writer;
    std::string error_message;
    bool result = composite_map_writer.saveFile(error_message, finalFilename, composite_map);
    return result;
}
```

- stcm

### compositemap

```
bool StcmMapReader(const std::string file_path, rpos::core::Pose pose, SlamwareCorePlatform platform)
{
    std::string finalFilename = file_path;
    finalFilename += ".stcm";
    CompositeMapReader composite_map_reader;
    std::string error_message;
    boost::shared_ptr<CompositeMap> composite_map(composite_map_reader.loadFile(error_message,
finalFilename));
    if (composite_map) {
        platform.setCompositeMap((*composite_map), pose);
        return true;
    }
    return false;
}
```

- bmp

### bmp

```
bool SaveToBmp(const char * filename, SlamwareCorePlatform platform)
{
    std::string finalFilename = filename;
    finalFilename += ".bmp";

    rpos::core::RectangleF knownArea = platform.getKnownArea(MapTypeBitmap8Bit, rpos::features::
location_provider::EXPLORERMAP);
    Map map = platform.getMap(MapTypeBitmap8Bit, knownArea, rpos::features::location_provider::
EXPLORERMAP);

    bitmap_image mapBitmap(map.getMapDimension().x(), map.getMapDimension().y());

    for (size_t posY = 0; posY < map.getMapDimension().y(); ++posY)
    {
        for (size_t posX = 0; posX < map.getMapDimension().x(); ++posX)
        {
            rpos::system::types::_u8 cellValue = ((rpos::system::types::_u8)128U) + map.
getMapData()[posX + (map.getMapDimension().y()-posY-1) * map.getMapDimension().x()];
            mapBitmap.set_pixel(posX, posY, cellValue, cellValue, cellValue);
        }
    }
    mapBitmap.save_image(finalFilename);
    return true;
}
```

- bmp

```

void convertdimension(rpos::core::Location mapposition, double height)
{
    std::cout << "Please enter the dimension x:" << std::endl;
    int dx;
    std::cin >> dx ;
    std::cout << std::endl;
    std::cout << "Please enter the dimension y:" << std::endl;
    int dy;
    std::cin >> dy;
    std::cout << std::endl;

    rpos::core::Location loc;
    loc.x()=mapposition.x()+(dx+0.5)*map_resolution;
    loc.y()=mapposition.y()+(height-dy-0.5)*map_resolution;

    std::cout << "The location of the aim you set is:("&<loc.x()<<","<loc.y()<<")"<< std::endl;
}

```