

# KBSW180128 Win32-

Speed regulation, setsystemparameter()

---

- - 
  -
- - Visual Studio 2010 SP1
  - Slamware Windows SDK:[Slamware Windows SDK](#)
  - RoboStudio():[Robostudio installer](#)
  - Sample Code:



Visual Studio

Visual Studio 2010SP1.Net FrameworkSP1

- - Slamware SDP mini
  - Slamware Slamware
  - Apollo/Ares/Athena

---

Win32-

---

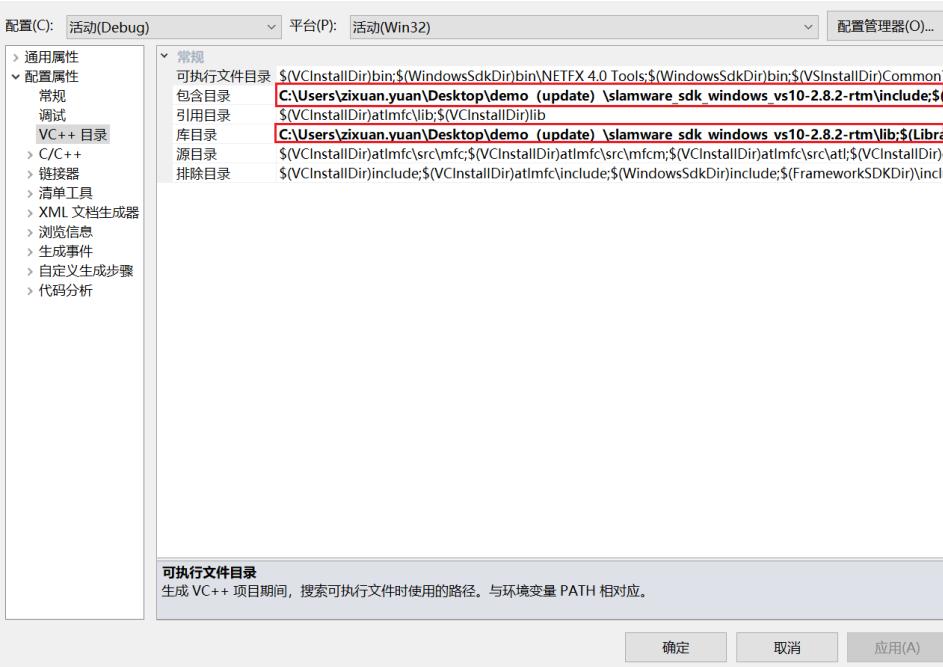
## 1. samples Speed regulation, StartUp project

- 解决方案'samples' (11 个项目)
  - > artifacts\_demo
  - > composite\_map\_demo
  - > configure\_network\_demo
  - > get\_laser\_scan
  - > get\_power\_status
  - > get\_sensor\_value
    - Header Files
    - Resource Files
  - > Source Files
    - 外部依赖项
  - > go\_home\_to\_charge
  - > move\_to\_spot
  - > recover\_localization
  - > rotation\_action\_demo
  - > speed\_regulation

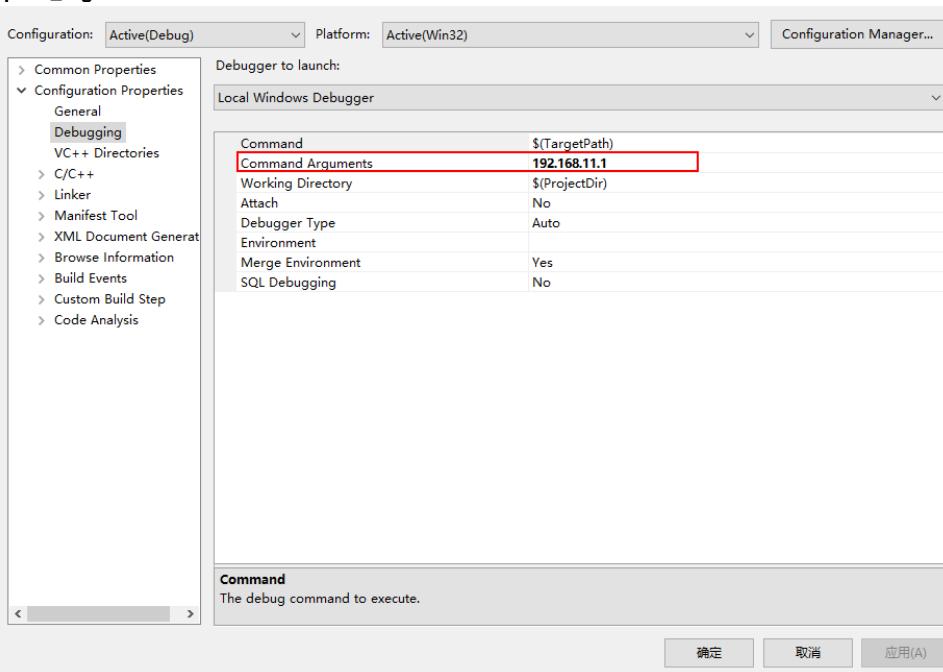
## 2. speed\_regulation, Slamware SDK includelib



Slamware SDK in lib\Visual Studio



3. speed\_regulation, Debugging command Arguments 192.168.11.1  
speed\_regulation <IP address>



4. F5  
5. Robostudio

```

SlamwareCorePlatform sdp = SlamwareCorePlatform::connect(ip_address, 1445);
std::cout << "SDK Version: " << sdp.getSDKVersion() << std::endl;
std::cout << "SDP Version: " << sdp.getSDPVersion() << std::endl;
rpos::actions::MoveAction action = sdp.getCurrentAction();

rpos::core::Location location1(1,0);
rpos::core::Location location2(-1,0);
rpos::core::Location location3(-1,2);
rpos::core::Location location4(1,2);
while (true)
{
    if (action)
        action.cancel();

    action = sdp.moveTo(location1, false,true);
    if (action.getStatus() == rpos::core::ActionStatusError)
        std::cout << "Action Failed: " << action.getReason() << std::endl;
    bool bRet2 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED,
SYSVAL_ROBOT_SPEED_HIGH);
    std::cout << "Robot is moving to: (" << location1.x() << " , "<<location1.y()
<<") on speed" << " HIGH" << std::endl;
    action.waitUntilDone();

    action = sdp.moveTo(location2, false,true);
    if (action.getStatus() == rpos::core::ActionStatusError)
        std::cout << "Action Failed: " << action.getReason() << std::endl;
    bool bRet3 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED,
SYSVAL_ROBOT_SPEED_LOW);
    std::cout << "Robot is moving to: (" << location2.x() << " , "<<location2.y()
<<") on speed" << " LOW" << std::endl;
    action.waitUntilDone();

    action = sdp.moveTo(location3, false,true);
    if (action.getStatus() == rpos::core::ActionStatusError)
        std::cout << "Action Failed: " << action.getReason() << std::endl;
    bool bRet1 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED,
SYSVAL_ROBOT_SPEED_MEDIUM);
    std::cout << "Robot is moving to: (" << location3.x() << " , "<<location3.y()
<<") on speed" << " MEDIUM" << std::endl;
    action.waitUntilDone();

    action = sdp.moveTo(location4, false,true);
    if (action.getStatus() == rpos::core::ActionStatusError)
        std::cout << "Action Failed: " << action.getReason() << std::endl;
    bool bRet1 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED, "0.3m/s");
    std::cout << "Robot is moving to: (" << location4.x() << " , "<<location4.y()
<<") on speed" << " 0.3m/s" << std::endl; action.waitUntilDone();
}

```