

# KBSW180128 Win32-

Speed regulation, setsystemparameter()

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- - Visual Studio 2010 SP1
  - Slamware Windows SDK:[Slamware Windows SDK](#)
  - RoboStudio():[Robostudio installer](#)
  - Sample Code:

 Visual Studio  
Visual Studio 2010SP1.Net FrameworkSP1

- - Slamware SDP mini
    - Slamware Slamware
    - Apollo/Ares/Athena
- 

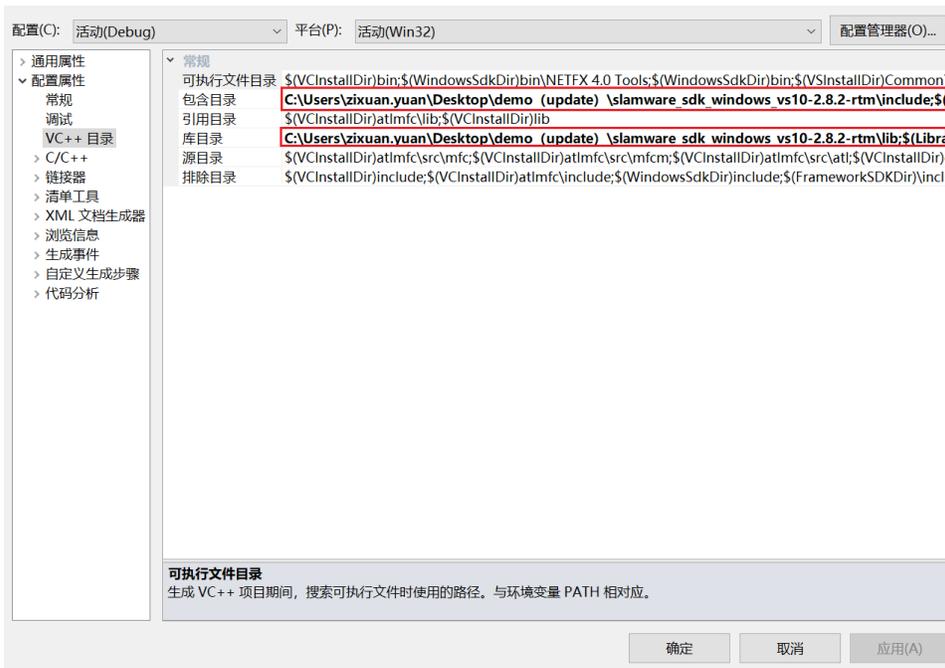
Win32-

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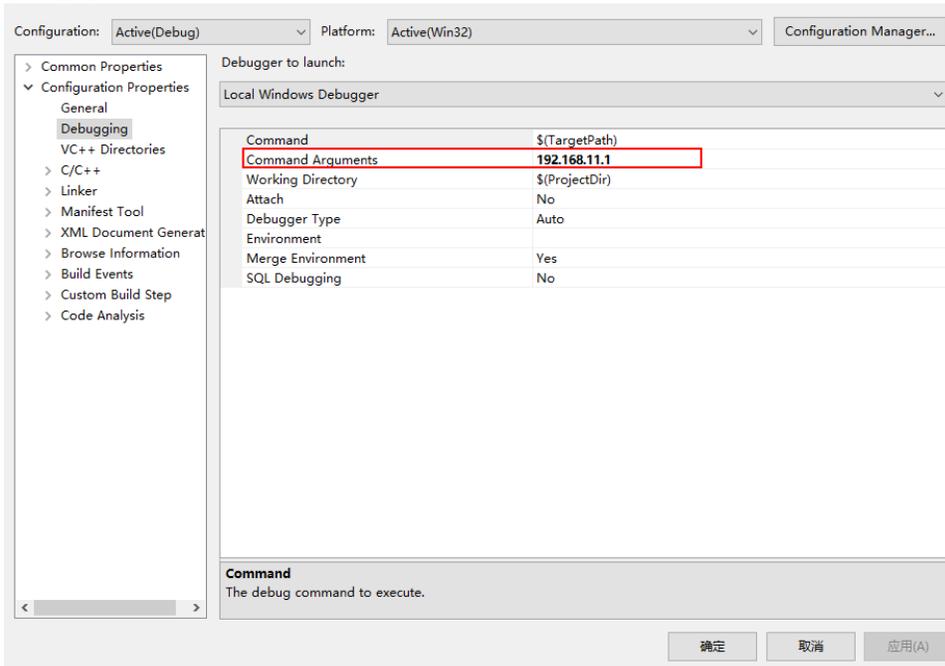
## 1. samplesSpeed regulation, StartUp project

- 📁 解决方案'samples' (11 个项目)
- > 📁 artifacts\_demo
- > 📁 composite\_map\_demo
- > 📁 configure\_network\_demo
- > 📁 get\_laser\_scan
- > 📁 get\_power\_status
- ▼ 📁 get\_sensor\_value
  - 📁 Header Files
  - 📁 Resource Files
  - > 📁 Source Files
  - 📁 外部依赖项
- > 📁 go\_home\_to\_charge
- > 📁 move\_to\_spot
- > 📁 recover\_localization
- > 📁 rotation\_action\_demo
- > 📁 **speed\_regulation**

## 2. speed\_regulation, Slamware SDK includelib



### 3. speed\_regulation, Debugging Command Arguments 192.168.11.1 speed\_regulation <IP address>



- 4. F5
- 5. Robostudio

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    SlamwareCorePlatform sdp = SlamwareCorePlatform::connect(ip_address, 1445);
    std::cout <<"SDK Version: " << sdp.getSDKVersion() << std::endl;
    std::cout <<"SDP Version: " << sdp.getSDPVersion() << std::endl;
    rpos::actions::MoveAction action = sdp.getCurrentAction();

    rpos::core::Location location1(1,0);
    rpos::core::Location location2(-1,0);
    rpos::core::Location location3(-1,2);
    rpos::core::Location location4(1,2);
    while (true)
    {
        if (action)
            action.cancel();

        action = sdp.moveTo(location1, false,true);
        if (action.getStatus() == rpos::core::ActionStatusError)
            std::cout << "Action Failed: " << action.getReason() << std::endl;
        bool bRet2 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED,
SYSVAL_ROBOT_SPEED_HIGH);
        std::cout <<"Robot is moving to: (" << location1.x() <<" , "<<location1.y()
<<" on speed"<< " HIGH" << std::endl;
        action.waitUntilDone();

        action = sdp.moveTo(location2, false,true);
        if (action.getStatus() == rpos::core::ActionStatusError)
            std::cout << "Action Failed: " << action.getReason() << std::endl;
        bool bRet3 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED,
SYSVAL_ROBOT_SPEED_LOW);
        std::cout <<"Robot is moving to: (" << location2.x() <<" , "<<location2.y()
<<" on speed"<< " LOW" << std::endl;
        action.waitUntilDone();

        action = sdp.moveTo(location3, false,true);
        if (action.getStatus() == rpos::core::ActionStatusError)
            std::cout << "Action Failed: " << action.getReason() << std::endl;
        bool bRet1 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED,
SYSVAL_ROBOT_SPEED_MEDIUM);
        std::cout <<"Robot is moving to: (" << location3.x() <<" , "<<location3.y()
<<" on speed"<< " MEDIUM" << std::endl;
        action.waitUntilDone();

        action = sdp.moveTo(location4, false,true);
        if (action.getStatus() == rpos::core::ActionStatusError)
            std::cout << "Action Failed: " << action.getReason() << std::endl;
        bool bRet1 =sdp.setSystemParameter(SYSPARAM_ROBOT_SPEED, "0.3m/s");
        std::cout <<"Robot is moving to: (" << location4.x() <<" , "<<location4.y()
<<" on speed"<< " 0.3m/s" << std::endl; action.waitUntilDone();
    }

```